

Application - Interaction Design, advanced

B. Work Samples

Work Samples are found at the web address:
<http://hem.passagen.se/pace/>

Work Sample #1

City Tags

The concept City Tags offers a social and collaborative approach for users to experience a cities highlights and happenings through shared information. Accessed by a mobile phone the service is used as the user is moving through the city.

City Tags is used an example of the design of a “situated service”, where digital information on city space is available in the same context and location as where it’s information and use is needed. City Tags is furthermore an attempt for a collaboratively constructed reference base of the city space with resemblance to web pages as wikipedia and del.icio.us.

Work Sample #2

The Appearance of Character in Interaction with Screen-Based Computer Artifacts

My masters thesis “The Appearance of Character in Interaction with Screen-Based Computer Artifacts” is my second work sample. This thesis takes the first steps to explore the notion of an ascription of a “Character on Things” that was put forward by Janlert and Stolterman (1997). In this framework, the character of an artifact is defined as an emergent unity of a number of characteristics that the artifact displays. Not precise and detailed, but rather aiming at a higher-level, overall description of the artifact.

The thesis is used as a work sample since it demonstrates my work with developing an unexplored theoretical stand by inquiring knowledge from product semantics within industrial design, social psychology and interaction design. Further development of theory and methodology within this notion may benefit designing appearance of digital artifacts. The framework may hence be used to as tool to improve user expectations, facilitate usage, express qualities and a products/companys values as a means for branding.

Reference:

Janlert, L.-E. & Stolterman, E. (1997): The character of things.
Design Studies, 18, 297-314.